

**COURSE DESCRIPTION**  
**THE HIGHER VOCATIONAL STATE SCHOOL IN WLOCLAWEK**

**Course: Computer simulation technologies**

<b>Field of study:</b>	Information Technology						<b>Course code:</b>
<b>Unit supervising the course:</b>	Information Technology Unit						
<b>Course orientation:</b>	practical profile						
<b>Language of instruction:</b>	English						
<b>Course type:</b>	general						
<b>Course status:</b>	obligatory						
<b>Level: 1st degree</b>	<b>Year: I</b>			<b>Semester: I</b>			
<b>The number of teaching hours on the full-time programme:</b>							
<b>Total</b>	<b>lecture</b>	<b>classes</b>	<b>laboratory</b>	<b>projects</b>	<b>tutorials</b>	<b>seminars</b>	<b>practicum</b>
25	10		15				
<b>The number of teaching hours on the part-time programme:</b>							
<b>Total</b>	<b>lecture</b>	<b>classes</b>	<b>laboratory</b>	<b>projects</b>	<b>tutorials</b>	<b>seminars</b>	<b>practicum</b>
<b>Learning outcomes:</b>			<p><b>Knowledge:</b> Students gain knowledge of computer simulation techniques for physical, technical and real-world phenomena with the use of most common programming and simulation tools.</p> <p><b>Skills:</b> Students are able to design and create practical implementations of physical, real-world and technical phenomena using C++ programming language and a basic set of visualization libraries.</p> <p><b>Social competence:</b> Students gain social competence in cooperative team work and are aware of the significance of meeting the pre-determined work schedule.</p>				
<b>Full description of the course:</b>			<p><b>Lecture</b></p> <ul style="list-style-type: none"> <li>- Basic numerical techniques of modeling and simulation</li> <li>- Differential and difference calculus</li> <li>- Discrete integral calculus</li> </ul>				

	<ul style="list-style-type: none"> <li>- Physical and synthetic models</li> <li>- Basics of vector and matrix calculus</li> <li>- Newton's laws of motion</li> <li>- Physical model of material points system dynamics</li> <li>- Object-oriented modeling techniques</li> <li>- Neural networks modeling introduction</li> <li>- Modeling of a single neuron</li> <li>- Modeling of a MADALINE neural network</li> <li>- Modeling of a Hopfield's neural network</li> </ul> <p><b>Laboratory</b></p> <ul style="list-style-type: none"> <li>- Material points system dynamics model, object-oriented implementation</li> <li>- MADALINE neural network implementation for character recognition</li> <li>- Hopfield's neural network for image compression</li> </ul>					
<b>Methods:</b>	<ul style="list-style-type: none"> <li>- lecture with multimedia presentation</li> <li>- laboratories – projects' design and implementation of simulations regarding selected physical, technical and real-world phenomena with the use of C++ programming language and 2D visualization C++ libraries.</li> </ul>					
<b>The student's workload/ ECTS credits:</b>	<b>Forms of activities</b>		<b>Average number of hours to complete activities</b>			
			Full-time		Part-time	
			Lecture	Classes	Lecture	Classes
	<b>Contact hours with academic instructor</b>		10	15		
	<b>Hours without academic instructor</b>					
	1. Preparation for the classes, including reading assignments		15	30		
2. processing the quantitative data /preparation for the exam, evaluation tests, etc.		20	50			

	3. Preparation of a report, presentation, discussion				
	<b>Total</b>	45	95		
	<b>Total number of ECTS for the conducted form of classes</b>	2	4		
	<b>Total number of ECTS points for the entire course</b>	6			
<b>The type and mode of obtaining the credit and marking criteria or requirements:</b>	<b>The type:</b> - lecture examination - laboratory project assignments				
	<b>The mode:</b> - lecture examination takes the form of an open questionnaire consisting of three open questions regarding the presented lecture material - laboratories consist of two obligatory out three practical tasks, where two assignments of the highest difficulty level are mutually optional				
	<b>Basic assessment criteria:</b> - final lecture grade is the one obtained for the lecture exam - final laboratory grade is the arithmetic mean of the partial grades obtained from each of the obligatory laboratory tasks.				
<b>Literature:</b>	<b>Prescribed reading:</b> - A. Hartmann, A Practical Guide To Computer Simulation, World Scientific Publishing, 2009 - J. Tyszer, Object-Oriented Computer Simulation of Discrete-Event Systems, Springer, 1999 - Lecture notes and demonstration materials <b>Recommended reading:</b> - D. Maki, M. Thompson, Mathematical modeling and computer simulation, Cengage Learning, 2005				
<b>Course instructor:</b> Kamil Stokfiszewski, Ph.D.					